

WHAT'S YOUR JOB TODAY?

COACH

Compulsory Requirements:

- · Level 1 AFL Coach Accreditation
- · Register with CoachAFL

Match Day Requirements

- · Must remain in the designated Coach's Box area
- Must adhere to the Coach's Code of Conduct
- · Must have read and understood the SEJFL By-Laws

COACH

ASSISTANT COACH

Compulsory Requirements:

- Level 1 AFL Coach Accreditation
- · Register with CoachAFL

Match Day Requirements:

- · Must remain in the designated Coach's Box area
- Must adhere to the Coach's Code of Conduct
- · Must have read and understood the SEJFL By-Laws

CLUB HAME ASSISTANT COACH

VENUE MANAGER (WHEN REQUESTED)

Compulsory Requirements:

Minimum 18 years of age

Match Day Requirements:

- Be the first point of contact in relation to Match related matters (visiting officials, umpires, spectators, Emergency personnel)

 Methods (Special Special Speci
- Move between matches (if more than one) observing if officials are behaving within the AFL's Code of Conduct, be a complaints receiver and listener, and to address any concerns
- If observing inappropriate behaviour, and you feel safe to do so, politely remind players, officials and supporters of their responsibilities in providing a safe and supportive environment for everyone if applicable and otherwise make a note of the club they represent and report to the League
- Involve police where appropriate and notify the League immediately

CLID RAME VENUE MANAGER

TRAINER

Compulsory Requirements:

- Level 1 First Aid Accreditation minimum
- ERC Accreditation every 3 years (U11-17)

CLIS NAME FIRST AIDER TRAINER

Match Day Requirements :

- Ensure first aid kit is readily available and stocked before each game
- Must remain in the coaches box when not attending to injured players on the ground
- Knowledge of ambulance entrance points
- Refer players to qualified medical assistance where injury appears of a serious nature
- Ensure venue stretcher is visible and readily available
- Must not coach on the ground or act as Runners
- Must refrain from talking to or questioning umpires
- Must not talk to, handle or interfere with players from the opposing team in any way
- · Complete online injury report for any injured players

TEAM MANAGER

Match Day Requirements

 See that all activities or League Rules associated with the actual playing of the game are carried out and adhered to



- Provide:
 - Goal Umpires with 2 flags, goal umpire cards, pen and white coat
 - Timekeeper with audible siren, timing device, timekeeper cards, pen
 - Field Umpires with football(s)
 - Trainer with first aid kits
- Ensure Team Sheets are accurate, printed and ready for game day
- Update PlayHQ with final scores and player statistics by COB

GROUND MARSHALL (U11-17)

Compulsory Requirements:

· Minimum 18 years of age

CLIP SAME GROUND MARSHALL

Match Day Requirements:

- Escort the umpires onto the ground prior to the commencement of the game
- Escort all umpires from the oval to the umpire's room at the conclusion of the game and at half time if they choose
- Remain in the centre of the ground with the umpires during the quarter time, half time and three-quarter time break
- Must not abuse or criticise umpires and must always show courtesy
- Assist the Team Manager in monitoring and controlling their own team's officials and spectators behaviours during the game
- · Must be behind the boundary fence during the game

Special Note:

 Only the Ground Marshall, Venue Manager, team captain or Team Manager are permitted to interact with the umpire before during or after the conclusion of a match

RUNNER (U11-17)

Compulsory Requirements:

Minimum 16 years of age

CLUB HAME RUNNER

Match Day Requirements:

- Must not coach on the ground
- · Must remain within the Coaches Box when not delivering messages
- · Must refrain from talking to or questioning umpires
- Must not talk to, handle or interfere with players from the opposing team in any way.
- Must remain outside the marked arc when there is a set shot on goal or a kick in
- · Must escort a player from the ground in the event of a Send-Off

All officials must be aware of and abide by the AFL Laws of the Game, League Rules, Regulations and Codes of Conduct

If you hold a current Working With Children Check, please forward a copy to childsafety@clydefc.com.au



WHAT'S YOUR JOB TODAY?

VOLUNTEER UMPIRE (U8/9/10)

Compulsory Requirements:

- · Level One Field Umpires accreditation
- Minimum 13 years of age

<u>×</u>



Requirements:

- Must wear White T-Shirt
- · Must be supplied a whistle

Helpful Tips:

- Umpire matches in accordance with the Laws of Australian Football and the SEJFL Bylaws
- Be aware of any modified rules pending the age group umpiring

BOUNDARY UMPIRE (U11-17)

Compulsory Requirements:

- · Minimum 14 years of age
- Must have a WWCC number
- Must be registered in Play HQ



Requirements:

· Must wear league vest

Helpful Tips:

- Follow instructions as given by the Field Umpire
- · Be aware of any modified rules pending the age group umpiring

GOAL UMPIRE

Requirements:

- · Minimum 15 years of age
- Must wear white top/jacket

Match Day Requirements:

- · Make scoring decisions in conjunction with Field Umpire
- Must not barrack, give support or advice to players, officials or supporters
- Needs white flags and scorecards

Helpful Tips:

- Ensure the whole of the ball is over the whole of the line before awarding
- To be a goal, the ball must come off the leg anywhere below the knee
- Have the scoreboard adjusted at the end of a quarter, where required
- Both goal umpires must wave the flags after each score and record the score on the scorecard
- Scorecards should be checked with the other goal umpire at the end of each quarter. Umpires must change ends at the half time break
- The Field umpire may override the decision given by the club goal umpire.

CANTEEN

Match Day Requirements:

- Understand and maintain Health and Safety procedures
- Assist the canteen manager with jobs delegated to you including:
 - prepping, cooking and serving food
 - cooking the bbq
 - greeting and serving customers
 - money handling
 - cleaning and tidying kitchen

SCOREBOARD ATTENDANT

Match Day Requirements:

- · Setup the scoreboard
- Start and stop the scoreboard timer each quarter so that the times of each quarter are displayed accurately on the main scoreboard
- Ensure the scoreboard continuously displays the current score (U11-17 ONLY)
- Check score with goal umpires at the end of each quarter/match
- · Secure the scoreboard upon leaving
- Advertise sponsors on electronic scoreboard at appropriate times

TIME KEEPER

Requirements:

· Minimum 18 years of age

Responsibility:

- · To ensure that quarters and breaks run no longer than allocated time
- To sound the siren:
- Before the commencement of play to notify the umpires and players to enter the field
- When the field umpire enters the field prior to the commencement of each half and holds the ball in the air
- Prior to each quarter commencing when the umpire blows the whistle and holds the ball in the air
- When the playing time has lapsed, keep sounding the siren until the umpire indicates the end of play by blowing the whistle and raising both hands in the air
- at Quarter, Half and Three Quarter time intervals
- To keep track of and note score in the event of a dispute
- · Record details of any Send Offs or Reports

FIRST GAME SET UP (HOME GAMES ONLY)

Match Day Requirements:

- Put Cougar flags out
- Put out A-Frame Signs:
 - Welcome sign, Canteen Menu, Please Remember sign
- · Pick up rubbish and dog droppings
- Ensure stretcher is placed on the oval near the entrance gate

(HOME GAMES ONLY)

Match Day Requirements:

- · Bring in Cougar flags
- Bring in A-Frame Signs:
 - Welcome sign, Canteen Menu, Please Remember sign
- Pick up rubbish
- Place stretcher in first aid room
- Vacuum change rooms



PHOTOGRAPHER

Match Day Requirements:

- · Take photos before, during and after the game
- · Upload the best photos to the Stack Team App Gallery
- * Must supply own phone or camera

